How do u make your breaks Posted by frankedukes - 2008/10/27 15:37

I come from makeing and listening to drum and bass, so when I make drums its usually a mix of single hits and layers of filtered classic breaks (funk and rock).

So I ask you, how do you go about making breaks for breakbeat. Do u use classic break loops aswell? How?

Or do you prefer single hits only? How do you get the groove going with single hits?

Re:How do u make your breaks Posted by KOSTEK - 2008/10/28 09:30

i prefer single hits. maybe use parts of a percussion loop here and there. depends on how the feel the track is coming along. setting a good quantize on the drum track to get the swing going and/or pan and stereo out the percussions usually works

Re:How do u make your breaks Posted by Discoid - 2008/11/19 22:20

I use some loops that have come out of Future Music (the UK version). Some issues I bought that came with loops and hits, and others my friend gave to me when he worked for a bookstore. If the issue didn't sell, all they had to do was send back the cover, so I've got literally thousands of drum hits to work with. I've also got a sampler, and two sound cards for my Alesis S4, and two drum machines.

Between all of that mess, I mix it up to create my breaks. It's a feel thing really. Sometimes I'm in the mood to program it by hand on a keyboard, other times it's just by programming by step in the Matrix editor of Logic, other times it's on a drum machine, and then if it's not beefy enough, I throw some other loops on top of it or I'll double the kick. Three plug-ins come in handy as well, and those are the Logic compressor, the Audio Damage "Rough Rider" compressor--which is really nasty--and the Bit Crusher in Logic.

Re:How do u make your breaks Posted by Dstro - 2008/12/16 01:04

Everything! Layered Single Kicks and snares always and loops as well. Anything to get that the drums sounding thick and the snare choppy!

Changing the Transponse on the drums to create variation and certain compression on snares and

usually one with a lil reverb to give it a full chizop :)

Basslines i like to use the oddity combined with frantic (vst used in abelton) Thor Synth in reason 4 and sometime just gritty synths with some subbass to pump it up.

Of course Stabs and edits are always nice to complete while panning different stabs and fx along with some percussion to keep it not sounding busy...27 tracks on the same middle L/R gets to busy. And my favorite tool to use on anything is for you live users...LiveCut and dblueGlitch. Ill ass glitch plug ins. They randomize so ya gotta render and resample but some nice figidy sounds can be created.

Of course to much to mention but this is my base formula!

Wanna here some of my tracks? Check out www.myspace.com/djdstro & www.Royalonerecords.com

Re:How do u make your breaks Posted by frankedukes - 2009/01/09 07:45

Im digging your tracks Distro, nice one!

Re:How do u make your breaks Posted by DJ Hero - 2010/03/25 14:28

I try to avoid using loops unless I'm going for a specific classic feel, ie the old Amen break or Think About It break. Over the years I have found that if I set my kick's peak level to -7db, I'm left with plenty of room to produce all of the other elements of the tune without any peaking or clipping. Should, somewhere along the way, I get some clipping I'll go through the tune and find the issue RATHER THAN adjust the kick. Typically I bus all of my drums to a separate mixer channel, add a touch of distortion for harmonic purposes, and compress them together using a relatively low compression ratio. Then add some reverb to the bus from a send reverb set to a nice drum plate.

Given my style of breaks (a heavily florida influenced stye

Re:How do u make your breaks Posted by sophistik - 2010/06/19 19:00

I usually start my tunes out with a top line. I load up a weak hat, and a weak snare or clap, along with some blippy synth elements or other percussion and get a little groove going. Once I have that I find a break from a disco record, or some other track, or a loop library... something that has a good groove that compliments my top line. I then modify this loop, re-arrange hits, mute parts I don't like, reverse other parts etc.. Once thats done, I'll beef up the snare, and kick by layering anywhere between 2 to 5 more additional hits using EQ and Compression to bring out or carve the bits of each individual hit I want. I find that 180-210hz is the best for a punchy weighty snare.

I'll then route all my drums to a submix bus and then compress it lightly to get the individual hits to gel together.... somewhere in this chain i'll apply a little distortion or saturation to my drums, which kind of acts as a compressor, but also an exciter. The end result is one fat punchy, weighty breakbeat... just don't go overboard with the compression.

My bass is the same too. I typically use raw wave forms in a sampler, or I'll use NI Massive and start tweaking from scratch and bounce it down and put it in a sampler. I'll typically layer these sounds up, usually run one thru guitar rig... Once I get a nice sound I like, I'll take an empty sine or triangle wave and put it underneath the other two or three bass layers to give it some weight. The stuff on the top end of the bass I tend to widen out on the stereo field to make it sound huge, and all the low frequencies I leave dead center. Once the original bassline is written, i'll take a copy of that instrument, and start making a few answer riffs, falls, rises, random trickery that are in the root note of my song, and bounce those out and load them into a sampler for variations and fills.

And thats it. I haven't gotten very far or really completed anything in the last five years. I've just tinkered, and tinkered and tinkered learning how to do things... but my composition skills have atrophied. I'd basically work on a track, and then never finish it because I didn't feel it was up to par or lately, I get tired of it or come up with a new idea for a new song. I've kind of developed this habit of making 8 bar loops and then loosing interest and starting something else and not going anywhere from there... it kind of pisses me off.

Re:How do u make your breaks Posted by Kucharz - 2010/12/01 08:48

Do you know maybe where can I download good breakz samples ?:)
